

LANDSCAPE MASTERPLAN

The Master Plan will conserve existing features of landscape value within the site and an attractive rural landscape will be created reflecting the most ecologically diverse and attractive characteristics of Southern Droitwich. The creation of a landscape framework will enable the new settlement to be integrated harmoniously into the surrounding countryside.

KEY FEATURES

- Village Green - located at the heart of the development, rural in character, framed by mature trees it provides a key linear green route through the village and is a meeting place for informal play and relaxation. Existing mature hedgerows and trees are retained and reinforced with a wide swathe of species rich grassland interspersed with orchard trees.
- Village Centre - an attractive, high quality shared surface/tree lined square. A space designed to be shared by pedestrians, children, cyclists, and low-speed motor vehicles.
- Pulley Meadows - enhanced as a Local Nature Reserve, in response to its interface with the adjoining countryside. The attenuation pond will support ecologically diverse wetland habitats.
- Adventure Playground - designed in response to its sloping nature and naturalised setting, it caters to the development and adjacent community as an active and challenging area for natural play and exploration.
- Community Orchards - traditional orchards are reintroduced, underplanted with wildflower meadows, to enhance landscape character, biodiversity, community provision and enjoyment.
- Community Allotments- provide a focal point to the community with the opportunity to grow fresh produce, encourage healthy eating and involve children in the life cycle of sustainable food production.
- Infrastructure planting - link and enhance habitats, define spaces, provide attractive tree lined streets and establish a high quality environment to live and play.

Approximately 45% of the total area of the site comprises areas of retained habitats, created habitats, sustainable urban drainage, gardens, play areas and other landscape amenity areas.



KEY			
	Existing Woodland		Wetland Margins
	Existing Hedgerow/Woodland		Wild Flower Meadow/Wetland
	Existing Trees		Amenity Grassland
	Existing Public Right of Way		Existing Public Open Space
	Proposed Footpath		Proposed Community Allotments
	Proposed Cycle Route		Proposed Community Orchards
	Proposed Housing		Proposed Village Centre
	Proposed Extra Care Village		Proposed Native Infrastructure Planting with Native Woodland Trees
	Proposed Hedgerows with Native Woodland Trees		Proposed Street Trees
	Proposed Plaza		Water bodies
	LAP Local Area of Play		LEAP Local Equipped Area of Play
	POS Public Open Space (adjacent to the site)		MUGA Multi-use Games Area